



**Kindergarten Basketball**  
Division Specific Rules  
*Revised 11/24/2021*

- 1. The goal of this division is to expose each player to the basic playing rules and philosophies of the game of basketball, utilizing fouls and free-throws as necessary.**
2. Placement into divisions shall depend on grade status for the school academic year, or the age of 5 and not yet in Kindergarten. The Kindergarten Division shall be co-ed.
3. The basketball used shall be a 27.5 basketball, with basket goals set at 8 feet.
4. Game shall be four 8-minute quarters with a 3-minute halftime. Each team shall receive 2 timeouts per half, with no carryover. Substitutions must report to the scorer's table, and are allowed on dead-balls only. There will be no overtime in the event of a tie at the end of regulation. The clock will run continuous, stopping only for time-outs.
5. The home team shall start with the ball to begin the game. Home team is pre-determined by schedule. The scorekeeper will keep a tally of possession, score, fouls, and time.
6. No more than 5 players shall be on the court per team at any time during the game. A game may start with 4 players on the court. If a team cannot put 2 players on the court, an opposing team may "lend" a player. **The purpose and goal of this rule is to avoid forfeitures when possible.**
7. All defensive players must stay within the 3-point line at all times. A ball cannot be stolen outside of the 3-point line unless it is a loose ball.
8. One coach is allowed on the court per team and may position themselves either on the baseline or in the backcourt. Coaches are encouraged to assist their players with positioning and instructions. **The purpose of this rule is to better communicate with players on the court to teach them positioning.**
9. There is no lane violation. Coaches and officials are reminded to use best judgment for the skill level involved with players when calling traveling.
10. Free throw line will be set at 10 feet.
11. No more than a 10-point difference will be shown on the scoreboard at any time.
12. Any rules not specifically covered in this rule set shall default to MSHSAA and NFHS.
13. The Branson Parks and Recreation Department reserves the right to change/alter these rules during the course of the season should the need arise. Any and all interpretations of the rules made by the department is final.

14. On-site Game Administrators have the authority to settle disputes during the course of a game without the requirement of contacting the program director for information/instruction. These decisions are also final and are not subject to protest. If the belief is misinterpretation, the head coach has the ability to inform the program director of the situation for clarification, but no games will be replayed based on the decision of the on-site game administration.
15. Only the head coach of the team may request a call explanation/clarification from the on-court official. Coaches are encouraged to carry these rules with them to each game should a question arise regarding division-specific rules. A coach may call a time-out to conference with the on-court official regarding a belief of violation of these rules, but questions are not to be raised during live-ball action.
16. It is the intent of the Branson Parks and Recreation Department to help with the individual growth of each participant, and all rules, interpretations, and judgments are done with the best interests of the division and league as a whole in mind.